



RULES OF PLAY

2020

The Official Rules of the World Eight-Ball Federation are used by City 8-Ball Association for all play.

REGISTRATION

Players to complete and sign the **2020 Player Registration** form and pay an **annual registration fee of \$22**. Players are to be registered before playing their third match.

Captains forward **rego forms** to the Secretary and deposit **rego fees** into City 8-Ball's account.

This registers players with City 8-Ball, SQEBF, QEBF and AEBF. Playing an unregistered player may forfeit points gained by that player.

RATINGS & GRADINGS

The Committee reserves the right to grade/regrade players and teams based on known performances. Newcomers to City 8-Ball will be rated by the Committee on known performance, available statistics and the following :

Division 1: Players are rated as a **4, 3, 2** or **1**.

4 = State level men or score of above **70%** on City's 2019 averages.

3 = State level men or score of above **58%** on City' 2019 averages.

2 = State final 24 men or score above **50%** on City's 2019 averages. State level women or score above **55%** .

1 = Others

Div1 teams may field a maximum of 10 player points in any set of four singles and 9 points in a three frame shootout.

Div1 teams may field a maximum of two players of 3 / 4 rating in any set of four singles or shootout.

Penalty is the loss of one game point for each set of four singles which exceeds a total of 10.

Division 2: Players are rated as a **3, 2** or **1** based on 2019 averages: **3** = above **56%** **2** = above **46%** **1**= others.

Division 3: Players are rated as a **3, 2** or **1** based on 2019 averages: **3** = above **70%** **2** = above **55%** **1**= others.

Div 2&3 teams may field a maximum of 9 player points in any set of four singles, and 8 points in a three frame shootout.

Penalty is the loss of one game point for each set of 4 singles which exceeds a total of 9.

Teams missing players may use replacements from **lower grade** City registered players. Non City replacements will be rated as 3 unless Committee approves otherwise. Lower grade players substituting in the higher grade may play **three in the grading** round and **five in the main season** and must stay in that higher grade if they exceed these limits.

A team refusing to play the higher grading round requested may play at their current level if a spot is available but will not be eligible for any prize money. Members of such team will be rated as **3** subject to committee review.

Players from a relegated team may not play in their original division for the rest of the year.

Individuals may request to remain in their original division provided a. they score **above 60%** in the grading round,

b. a **genuine vacancy** exists in that higher division and c. a **suitable replacement** is found for the relegated team.

The Committee will review and decide any such requests.

WEEKLY FIXTURES

A single **grading** round precedes the **main season**. All divisions play 16 singles per fixture.

Division 3 in the grading round and Divisions 3 & 4 in the main season play on **Wednesdays**. Others play on **Tuesdays**.

Fixtures **start at 7.00 pm** and not later than **7.15 pm** unless circumstances are accepted by both captains prior to play.

If a full team is not present, two or three players may represent that team, forfeiting the games of absent player/s. **A full forfeit** applies if fewer than two players are present. When a match is forfeited teams still pay fixture fees and send scoresheets for the night. The 'winner' receives **2 match** and **10 game points** when they **send their scoresheet** and **match fees** by the due date.

Each fixture uses **one table**. The home team is responsible for the supply of a table, **spider** and **jigger**. Venue staff may stop the night's play at closing time. In this case points will be decided on the games concluded.

City events require players to wear a **collared shirt** and casual **shoes or sandals** (no thongs).

FIXTURE FEES

All teams pay **\$30** for each match. Divisions 1&2 pay an extra \$10 **prize pool contribution** for each match. Division 3 pays an extra \$5 **prize pool contribution** in the main season only. Weekly venue fees apply to QMaster teams. It is the responsibility of the captain to collect and deposit fees into City's account, to be received by the **Friday** following the fixture. **Late fees received after Friday** will result in the team being initially penalised **one game point**. **All game and match points** are lost if fees are not received by the following match.

SCORESHEETS

One game point is awarded for each game won, **two match points** for a match win and **one point each** for a draw. All things being equal, the **best and fairest** is awarded to the best **performed** player on the night. **Master breaks** need to be recorded on both score sheets and initialed by both captains. (*From the break, players legally potting the entire group of coloured balls plus the black in their initial visit and without the use of a penalty shot are eligible for a trophy. Div 1 receive a trophy for three or more master breaks.*) Captains must **check and verify** both teams' **completed** scoresheets before **signing** and emailing them. **Scoresheets received after Friday** result in the team being penalised **one game point** or **half the game points** if the sheet is not received **by the following match**.

FINALS & SEMI FINALS

The Committee organises the finals and teams are notified as soon as possible after scores are received. In the event of teams ending the season on **equal match points**, game points determine the order. If teams end the season on equal match and game points they play a standard fixture to decide their position.

To be eligible to play in the finals, a **player must compete in 45%** of the season's matches. An emergency replacement or a qualified lower grade player may play in the finals, **subject to Committee approval**.

Finals are played on **neutral tables** to teams involved unless by mutual agreement and Committee approval.

In the **event of a tie** in the final series a **three frame penalty shootout** applies.

Typical format: 8 teams: **2v3** - loser is third position; **1** plays winner of **2v3**
10+ teams: **1v2** - winner plays the final; **3v4** - loser is fourth; **2v3** - loser is third, winner plays the final.

Grading Round 2020 - as per draws. **Main Season 2020** - tba

REFEREEING

Two **referees** should referee each frame and keep time. **Timing** as per World Rules will be 30-60 unless both captains agree to 20-40. Both referees are involved in the umpiring of the frame and either can call fouls. If one calls a foul the other cannot overrule the call. Only referees and players may enter the playing area.

Players are responsible for knowing the rules. A referee, **if asked by a player**, may divulge information relating to any past or present situation in the frame, eg "Who's turn is it?" "Which colour am I on?" or "Did he have his 2nd shot?" A question regarding the future, eg "If I play this shot will it be a foul?" may not be answered.

Should a dispute arise during a frame the **player** must ask the **referee** for settlement **BEFORE the next shot** is played. The **referees/adjudicator's decision is final**.

QEBF & SEQ EVENTS

City v Country: Weekend trials are conducted for seven **Open & B Grade** spots and six **Women and C Grade** spots.

Qld & Country Cup: Teams are selected to QEBF criteria from relevant performance statistics based on fixture percentages to date, typically at the end of the first round of the main season. Women's team is selected from their Championship results.

CONDUCT

The game is to be played in a **sporting manner**. It is the duty of each team to foster **good relationships** with players, management and visitors. Captains are responsible for discipline and general conduct and are to report any incidents likely to reflect on the good name of City 8-Ball. Any member who causes a disturbance during City events may be brought before a judiciary composed of the Committee Executive Officers and the captains from the appropriate teams. Any member found guilty of maliciously damaging property will be liable to make good such damage. Breaches of any of City's 'Rules of Play' may incur penalties at the discretion of the Committee.